## Math 38 - Graph Theory Graph colorings

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Recall from the very first lecture the following problem:
scheduling and avoiding conflicts
My high school used to have a very long exam sessions at the end of the year, and there were still some conflicts. I wish the administrators knew graph theory...

schedule:

1. History-English-PE
2. Chemistry
3. Math

Vertices: Subjects
Edges: If someone takes both subjects, i.e. eventual scheduling conflicts.
Intuitive definition:
A proper coloring of a graph is a partition of the vertices into independent sets.
scheduling with no conflicts is equivalent to coloring.
If we want to use the minimum time, we should use as few colors as possible.

## Definition

A k-coloring of a graph $G$ is a labeling of the vertices using labels from a set of size $k$ (called colors, even though the labels can be numbers, for example).

The vertices of one color form a color class.
A coloring is proper if no two adjacent vertices have the same label.
A graph is $k$-colorable if it has a proper $k$-coloring.
The chromatic number $\chi(G)$ is the least $k$ such that $G$ is $k$-colorable.

In a proper coloring, every color class is an independent set. The chromatic number is the smallest number of independent sets that partition the vertices of a graph.

Notice that the chromatic number is an extremal problem: we need to show it is minimal and that a proper coloring exists.


Colorings for non-simple graphs

Optimality
A graph $G$ is $k$-chromatic if $k=\chi(G)$; a proper $k$-coloring is then an optimal coloring.

If $\chi(H)<\chi(G)=k$ for every subgraph $H$ of $G$, then $G$ is $k$-critical or color-critical.

Examples

No general characterization of 4 -critical is known.

First bounds on the chromatic number
The clique number of a graph, written $\omega(G)$, is the maximum size of a clique in $G$. (Recall that a clique is a complete subgraph).

Also, recall that the independence number, $\alpha(G)$, is the size of a maximum independent set.

Proposition
For every graph $G=(V, E), \chi(G) \geq \omega(G)$ and $\chi(G) \geq|V| / \alpha(G)$.

Proof
If there is a clio
different colors.
For the second inequality, rewrite it as $\chi(G) \alpha(G) \geq|V| 。 \chi(G)$ is the number of color classes, and $\alpha(G)$ is the maximum size of a color class.

The chromatic number is not necessarily the size of the maximal clique:

Example: Mycielski's construction
From a simple graph $G$, construct a graph $G^{\prime}$ in the following way: Let $H$ and $H^{\prime}$ be two copies of $G$, but delete all edges from $H^{\prime}$. If vertices $u$ and $v$ are adjacent in $G$, draw an edge between $u$ in $H$ and $V^{\prime}$ in $H^{\prime}$ (the copy of $v$ in $H^{\prime}$ ). Add an extra vertex $x$ and connect it to all the vertices in $\mathrm{H}^{\prime}$ 。


Notice that $u$ and $u^{\prime}$ are never adjacent.

If $G$ has chromatic number $k$, then $G$ ' has chromatic number $k+1$ : The colors in $H$ and in $H^{\prime}$ can be the same. In $G, u$ and $v$ can have the same color if they are not adjacent. Hence, $u$ and $v^{\prime}$ (as well as $v$ and $u^{\prime}$ ) are not adjacent in $G^{\prime}$, so they can have the same color. Hence $x$ is the only vertex with a new color added.
so graphs obtained by iterating this process can have arbitraty large chromatic number.

Question: What is the clique number of a graph obtained with the Mycielski's contruction?

Mycielski's construction is used to build triangle-free graphs with arbitrary large chromatic numbers:


If we start from a triangle-free graph, the Mycielsky construction is triangle-free.

## Greedy coloring algorithm

- Order the vertices $\{1,2, \ldots, n\}$. We will color the vertices using numbers $\{1,2, \ldots, n\}$ 。
- For every vertex (in order), label it with the smallest color not already in use in its neighborhood.

Example


In this case, it is actually minimal. This graph cannot be colored with fewer than 4 colors.


The coloring does not always use the minimum number of colors:


## Proposition

The chromatic number is at most $\Delta(G)+1$.

## Proof

The greedy algorithm described above yields a proper coloring. In the worst case, all neighbors of one vertex have distinct color, and we must add a color. When this happens, the number of colors is one more than the number of neighbors; that is at most $\Delta(G)+1$.

Reference: Douglas B. West. Introduction to graph theory, and edition, 2001. Section 5.1.

